

1. Write one line of Matlab code that returns the even numbers from 48 to 764, inclusive.

$$48:2:764$$

2. Given a matrix A , write one line of Matlab code that returns a matrix consisting of the 3rd, 11th, and 1st columns of A , in that order.

$$A(:, [3 \ 11 \ 1])$$

3. Write a few lines of Matlab code that would plot $y = x^{-2} \sin 4x - 1$ versus x for $1 \leq x \leq 2\pi$ as a magenta dashed line with a superimposed grid. Label your axes.

```
x = linspace(1, 2*pi, 100);  
plot(x, (x.^-2) .* sin(4*x) - 1, 'm--')  
xlabel('x')  
ylabel('y')  
grid on
```

Some of these
parentheses
are not
necessary
but they don't hurt

4. Calculate the product of the matrix and vector.

$$\begin{bmatrix} 2 & 1 & 0 \\ -1 & 3 & 4 \\ 5 & 0 & 6 \end{bmatrix} \begin{bmatrix} 2 \\ 3 \\ 1 \end{bmatrix} = \begin{bmatrix} 2+3+0 \\ -2+9+4 \\ 10+0+6 \end{bmatrix} = \begin{bmatrix} 5 \\ 11 \\ 16 \end{bmatrix}$$

5. Write a few lines of Matlab code that could calculate the product of the matrix and vector.

$$y = \begin{bmatrix} 2 & 1 & 0 \\ -1 & 3 & 4 \\ 5 & 0 & 6 \end{bmatrix} \begin{bmatrix} 2 \\ 3 \\ 1 \end{bmatrix}$$

$$A = [2 \ 1 \ 0; -1 \ 3 \ 4; 5 \ 0 \ 6];$$

$$x = [2; 3; 1];$$

$$y = A * x$$

6. Write two lines of Matlab code that would evaluate this sum.

$$\sum_{n=0}^{10} \frac{n}{(n+1)^2}$$

$$n = 0:10$$

$$\text{sum}(n ./ (n+1).^2)$$

7. Write Matlab code that would solve the system of equations.

$$3y - x + 4z - 6 = 0$$

$$5z + 2x - 7 = 0$$

$$y - 2x + 1 = 0$$

$$-x + 3y + 4z = 6$$

$$2x + 5z = 7$$

$$-2x + y = -1$$

$$\text{or } \begin{bmatrix} -1 & 3 & 4 \\ 2 & 0 & 5 \\ -2 & 1 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 6 \\ 7 \\ -1 \end{bmatrix}$$

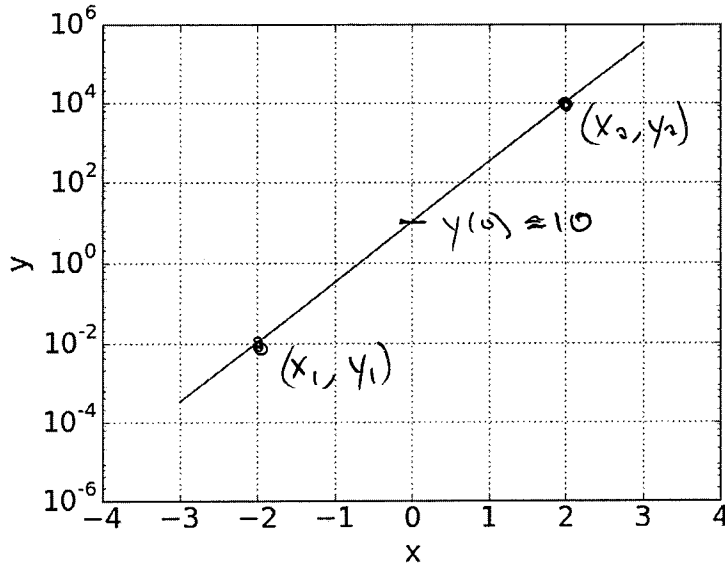
matlab code

$$A = [-1 \ 3 \ 4; 2 \ 0 \ 5; -2 \ 1 \ 0];$$

$$b = [6; 7; -1];$$

$$x = A \setminus b$$

8. What is y as a function of x ? Give an explicit formula for $y(x)$ with specific numerical constants.



$\log y$ is linear in x
therefore

$$\log y = mx + b$$

$$y = 10^{mx+b}$$

$$y = c 10^{mx}$$

m is the slope of $\log y$ vs x

$$m = \frac{\log y_2 - \log y_1}{x_2 - x_1} = \frac{4 - (-2)}{2 - (-2)} = \frac{6}{4} = \frac{3}{2}$$

" $y(0) = c 10^{m \cdot 0} = c$ so $c = 10$, judging from graph

\Rightarrow

$$y(x) = 10 \cdot 10^{3x/2}$$

or $10^{\frac{3}{2}x+1}$

9. Write Matlab code that defines a function named `myfactorial` that uses a `for` loop to compute $n!$ (the factorial of n) according to the formula

$$n! = n \cdot (n-1) \cdot (n-2) \cdot \dots \cdot 2 \cdot 1 = \prod_{k=1}^n k$$

function `p = myfactorial(n)`

`p = 1;`

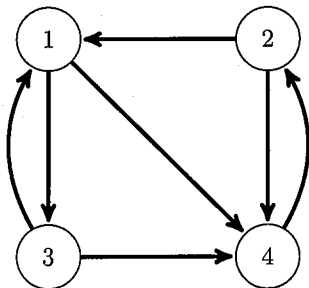
`for k = 1:n`

`p = p * k;`

`end`

`end`

10 (a) Write down the matrix A for hamster dynamics $x^{n+1} = A x^n$, where $x = (x_1, x_2, x_3, x_4)$, assuming hamsters choose and run through a random tunnel from their current house at each time step.



$$A = \begin{bmatrix} 0 & 1/2 & 1/2 & 0 \\ 0 & 0 & 0 & 1 \\ 1/2 & 0 & 0 & 0 \\ 1/2 & 1/2 & 1/2 & 0 \end{bmatrix}$$

(A_{ij} represents fraction of hamsters going from house j to house i .)

(b) Write a few lines of Matlab code that would estimate the steady-state distribution of hamsters $x = \lim_{n \rightarrow \infty} x^n$ from twenty iterations of $x^{n+1} = A x^n$.

$$A = [0 \ 1/2 \ 1/2 \ 0; \ 0 \ 0 \ 0 \ 1; \ 1/2 \ 0 \ 0 \ 0; \ 1/2 \ 1/2 \ 1/2 \ 1/2];$$

$$x = [100; 0; 0; 0] \quad \% \text{ or any other initial distrib. you like}$$

`for n = 1:20`

`x = A * x;`

`end`